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INDUSTRY NAVIGATOR

INVESTMENTS, ARTIFICIAL INTELLIGENCE
AND SUSTAINABILITY
CONFERENCE 2024

Workshop

AI/Machine Learning in the Power Industry



Luiz V. Cheim, PhD

Senior Principal R&D Engineer
Transformers Business
Hitachi Energy

Madrid, 12 June 2024





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#AIWorkshop



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The hype in AI/Machine will pass and the only reason people are talking about it is:

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A Brief History of Machine Intelligence





A brief story of computer intelligence

Enigma?



The UK government did not disclose details of the efforts to crack the Enigma machine until 1974


1941-1944





A Brief History of Computer Intelligence

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Contents

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(Top)

> Early life and education

> Career and research

> Personal life

Publications

See also

> References

> Further reading

External links

Alan Turing

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From Wikipedia, the free encyclopedia

"Turing" redirects here. For other uses, see Turing (disambiguation).

Alan Mathison Turing OBE FRS (/ˈtʃʊərɪŋ/; 23 June 1912 – 7 June 1954) was an English mathematician, computer scientist, logician, cryptanalyst, philosopher and theoretical biologist.^[5] Turing was highly influential in the development of theoretical computer science, providing a formalisation of the concepts of algorithm and computation with the Turing machine, which can be considered a model of a general-purpose computer.^{[6][7][8]} He is widely considered to be the father of theoretical computer science.^[9]

Born in London, Turing was raised in southern England. He graduated in maths from King's College, Cambridge, and in 1938, earned a maths PhD from Princeton University. During the Second World War, Turing worked for the Government Code and Cypher School at Bletchley Park, Britain's codebreaking centre that produced Ultra intelligence. He led Hut 8, the section responsible for German naval cryptanalysis. He devised techniques for speeding the breaking of German ciphers, including improvements to the pre-war Polish bomba method, an electromechanical machine that could find settings for the Enigma machine. Turing played a crucial role in cracking intercepted messages that enabled the Allies to defeat the Axis powers in many crucial engagements, including the Battle of the Atlantic.^{[10][11]}

After the war, Turing worked at the National Physical Laboratory, where he designed the Automatic Computing Engine, one of the first designs for a stored-program computer. In 1948, Turing joined Max Newman's Computing Machine Laboratory at the Victoria University of Manchester, where he helped develop the Manchester computers^[12] and became interested in mathematical biology. He wrote on the chemical basis of morphogenesis^{[13][1]} and predicted oscillating chemical reactions such as the Belousov–Zhabotinsky reaction, first observed in the 1960s. Despite these accomplishments, Turing was never fully recognised during his lifetime because much of his work was covered by the Official Secrets Act.^[14]

Alan Turing

OBE FRS



Turing in 1936

Born

Alan Mathison Turing

23 June 1912

Maida Vale, London, England

Died

7 June 1954 (aged 41)

Wilmslow, Cheshire, England

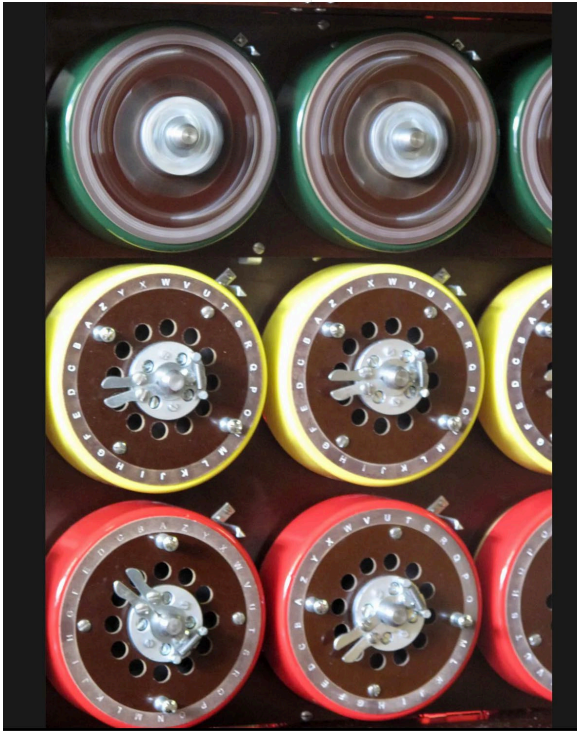
Cause of death

Cyanide poisoning as an act of suicide^[note 1]

Alma mater

University of Cambridge (BA, MA)

Princeton University (PhD)





A Brief History of Computer Intelligence

The Imitation Game

2014 · PG-13 · 1h 54m

21 VIDEOS

99+ PHOTOS

IMDb RATING **8.0**/10
827K

YOUR RATING ☆ Rate

POPULARITY 336 352

Biography Drama Thriller

During World War II, the English mathematical genius Alan Turing tries to crack the German Enigma code with help from fellow mathematicians while attempting to come to terms with his troubled private life.

Director [Morten Tyldum](#)

STREAMING

+ 4





Can Machines Think? Turing's Test

VOL. LIX. NO. 236.]

[October, 1950]

MIND A QUARTERLY REVIEW OF PSYCHOLOGY AND PHILOSOPHY

I.—COMPUTING MACHINERY AND INTELLIGENCE

BY A. M. TURING

1. *The Imitation Game.*

I PROPOSE to consider the question, 'Can machines think?' This should begin with definitions of the meaning of the terms 'machine' and 'think'. The definitions might be framed so as to reflect so far as possible the normal use of the words, but this attitude is dangerous. If the meaning of the words 'machine' and 'think' are to be found by examining how they are commonly used it is difficult to escape the conclusion that the meaning and the answer to the question, 'Can machines think?' is to be sought in a statistical survey such as a Gallup poll. But this is absurd. Instead of attempting such a definition I shall replace the question by another, which is closely related to it and is expressed in relatively unambiguous words.

The new form of the problem can be described in terms of a game which we call the 'imitation game'. It is played with three people, a man (A), a woman (B), and an interrogator (C) who may be of either sex. The interrogator stays in a room apart from the other two. The object of the game for the interrogator is to determine which of the other two is the man and which is the woman. He knows them by labels X and Y, and at the end of the game he says either 'X is A and Y is B' or 'X is B and Y is A'. The interrogator is allowed to put questions to A and B thus:

C: Will X please tell me the length of his or her hair?

433

1. *The Imitation Game.*

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433

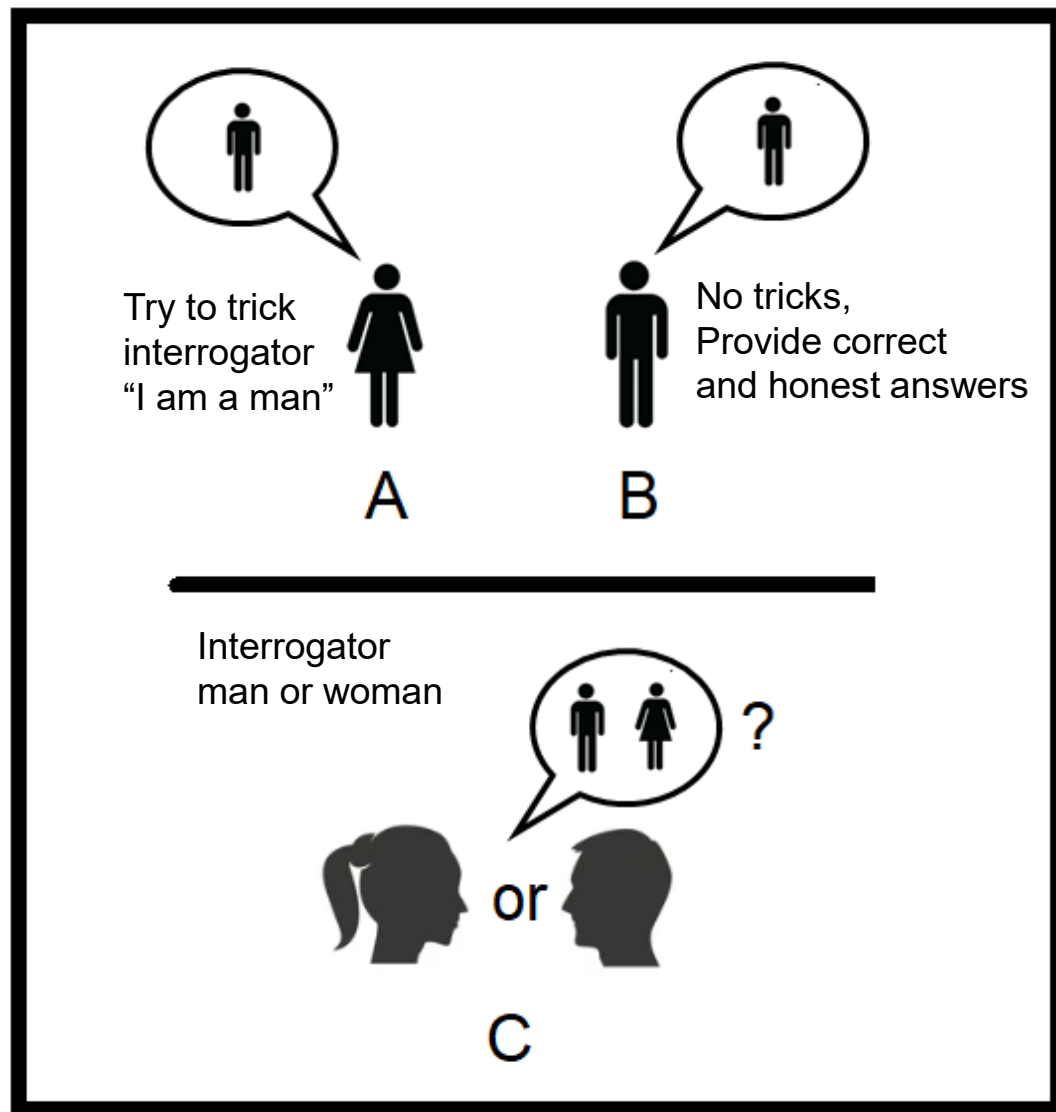
article/LIX/236/433/986238 by guest on 26 May 2024





Can Machines Think? Turing's Test (The Imitation Game)

 **Hitachi Energy**



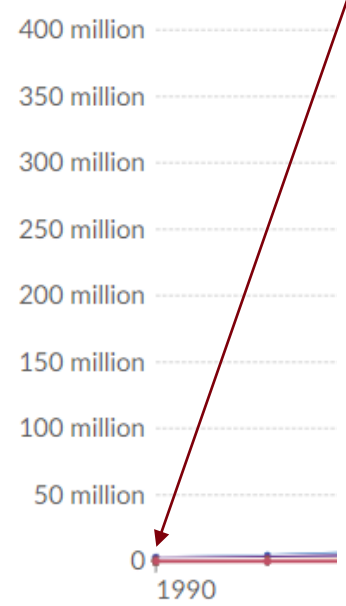


From 1990-2000

Number of people who use

Number of people who use

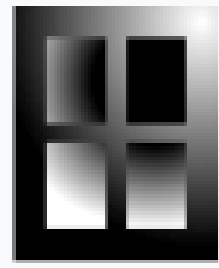
Table Map



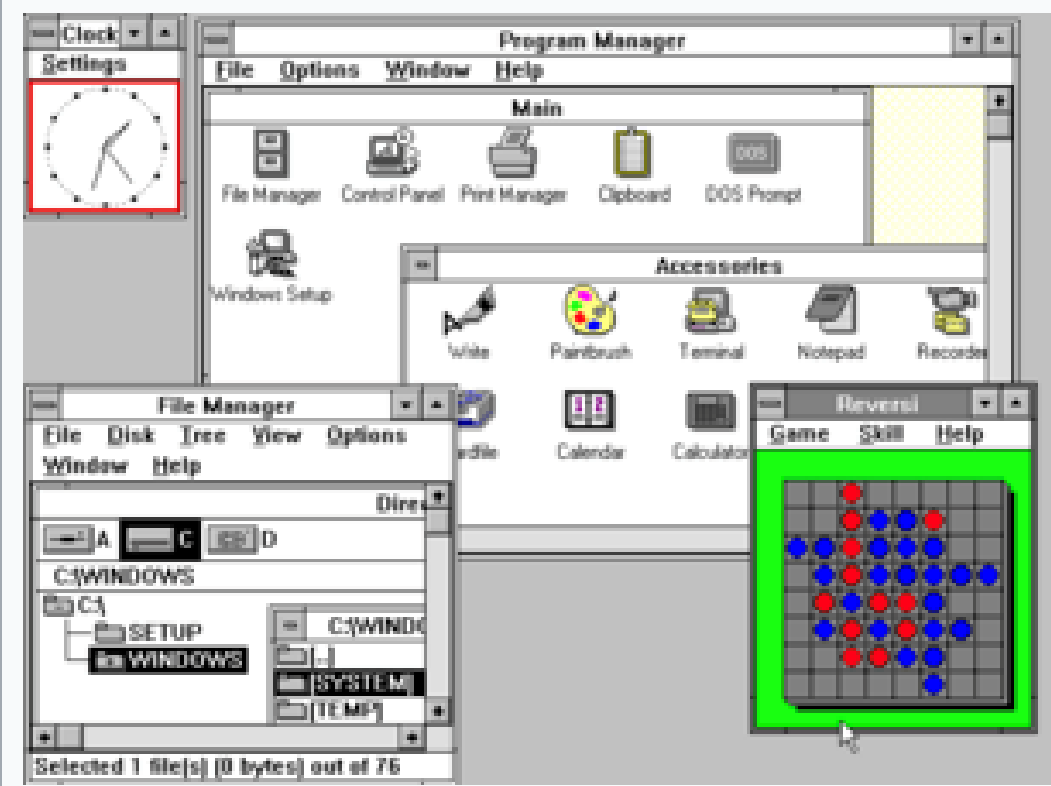
Data source: OWID based on
[Learn more about this data](#)
[OurWorldInData.org/internet](#)

Windows 3.0

Version of the Windows operating system

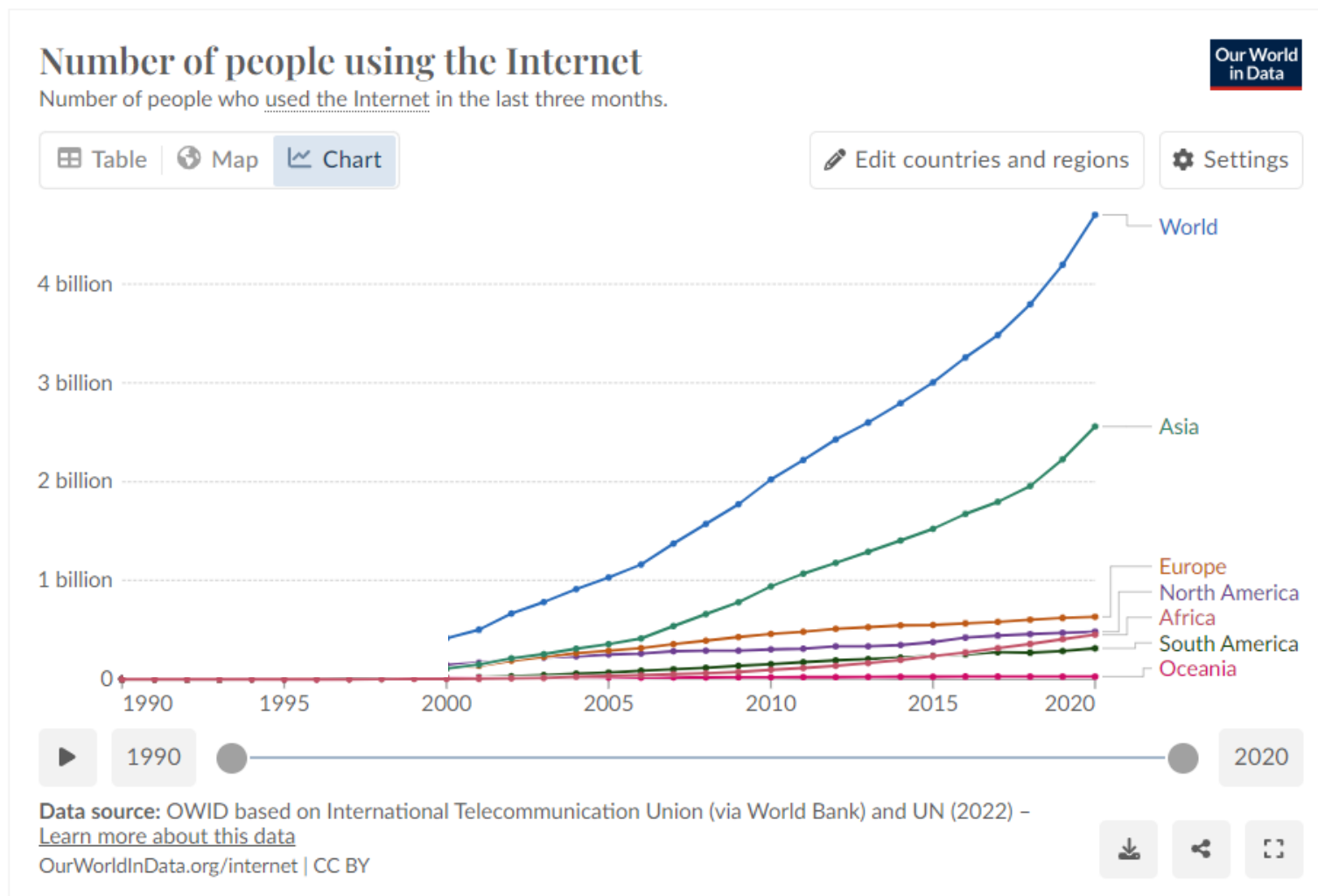


MICROSOFT
WINDOWS





From 2000-2020

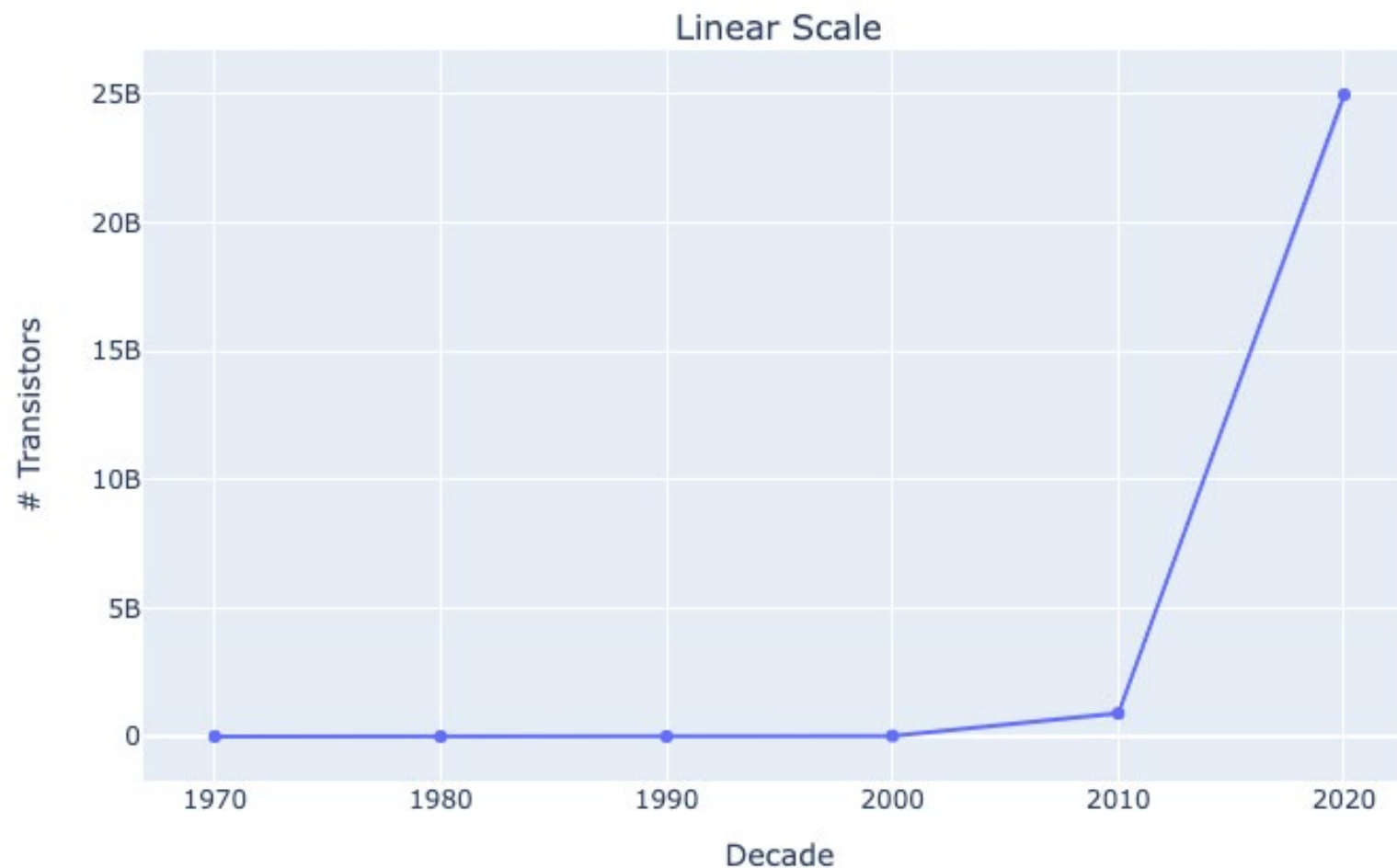




Computation Capabilities

Moore's Law: The number of transistors on microchips doubles every two years Our World in Data

Moore's law describes the empirical regularity that the number of transistors on integrated circuits doubles approximately every two years.

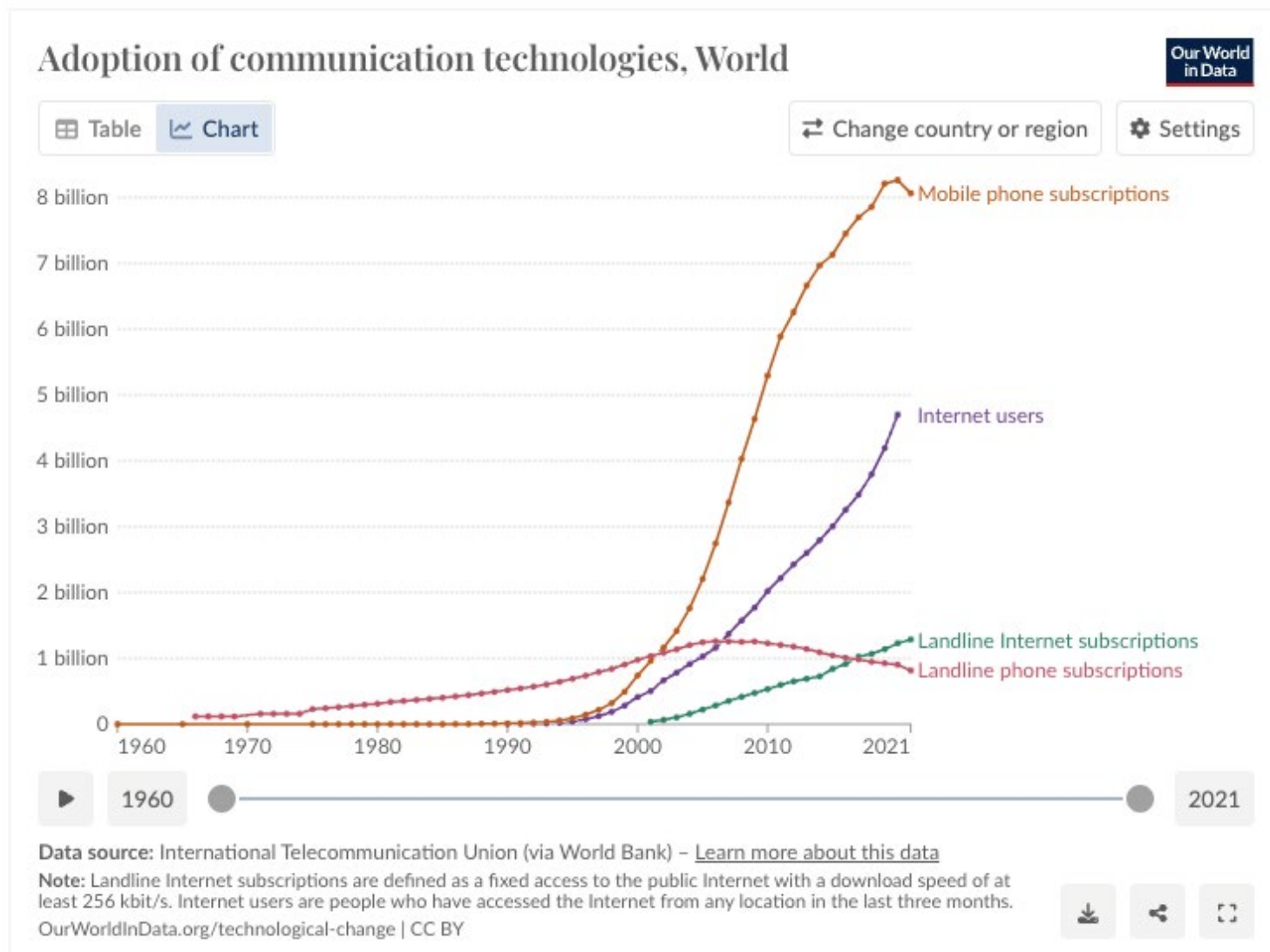


Source: https://en.wikipedia.org/wiki/Moore%27s_law



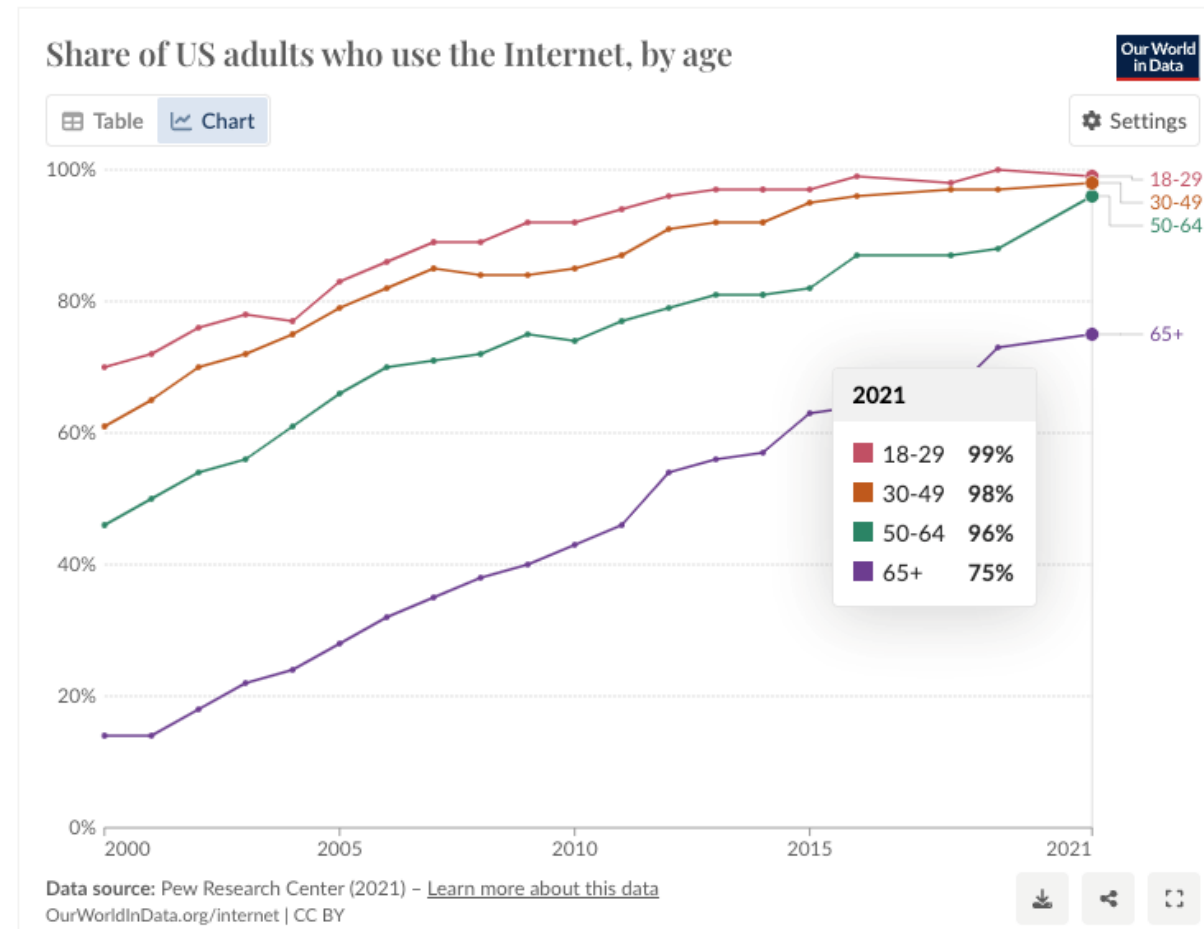
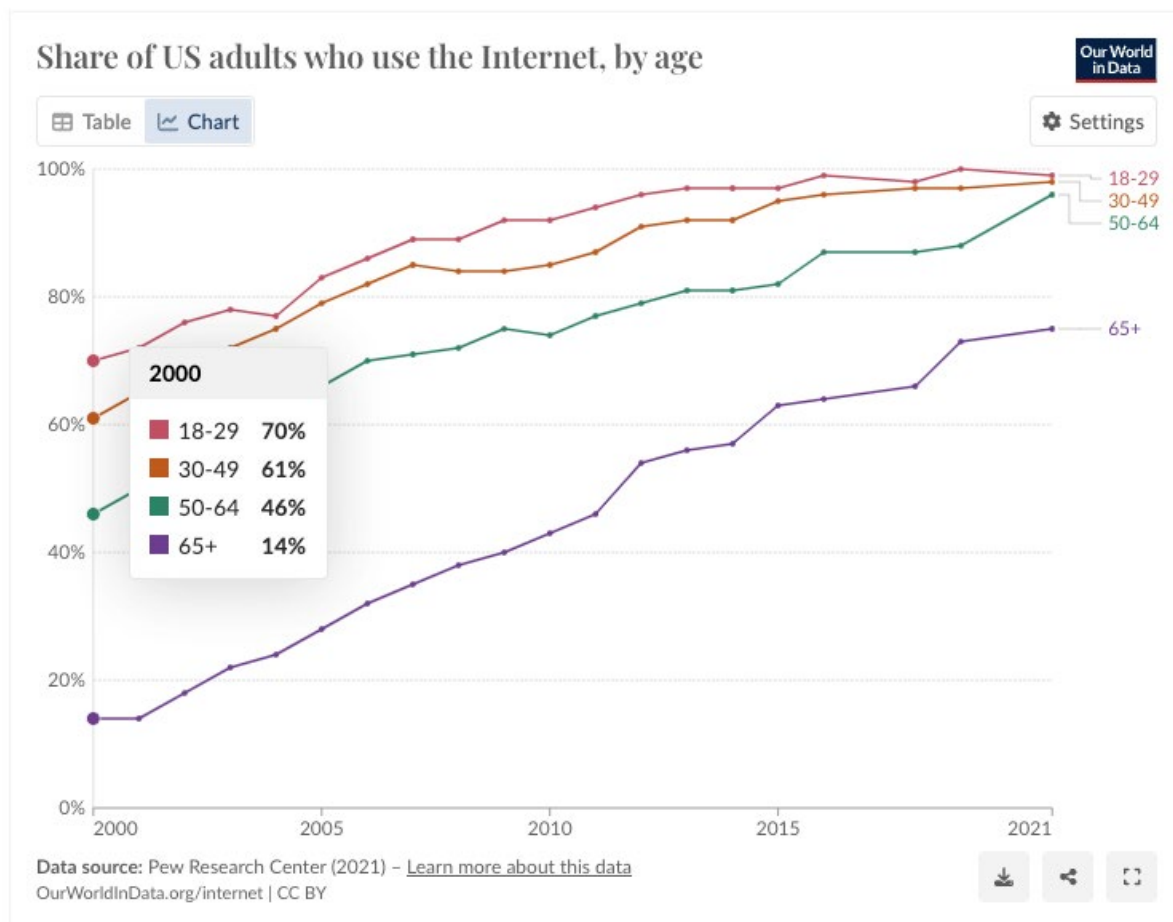


The Era of Smart Phones





Internet Usage by Age



Source: <https://ourworldindata.org/internet>



The Incredible 90s – The World Would Never Be the Same...

July 5, 1994



Amazon was founded by Jeff Bezos from his garage in Bellevue, Washington, on **July 5, 1994**. Initially an online marketplace for books, it has expanded into a multitude of product categories: a

The Human Genome Project was a **large, well-organized, and highly collaborative international effort that generated the first sequence of the human genome**. It started in 1990 and was completed in 2003, and it was one of the most ambitious and important scientific endeavors in human history. The project provided fundamental information about the human blueprint, which has since accelerated the study of human biology and improved the practice of medicine. The project also pioneered a new ethos for data sharing in biomedical research.



2

Human Genome Project

Scientific research project



Using the Internet

Internet in the last three months.

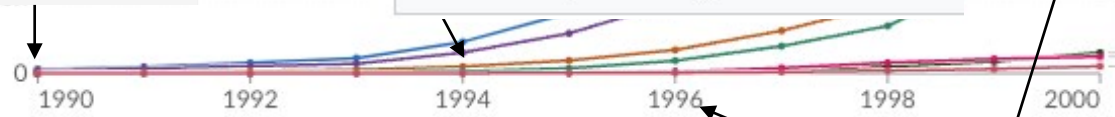


Edit countries and region



2007

Steve Jobs presenting the iPhone 4



Data source: OWID based on International Telecommunication Union (via World Bank) and UN (2022) - [Learn more about this data](#)

OurWorldInData.org/internet | CC BY



BlackBerry is a series of wireless handheld communication devices that were among the first popular smartphones. The company Research in Motion (RIM) created the first BlackBerry device, a pager capable of email, in 1999. The company was founded in 1994 by Mike Lazaridis and



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Page's



Larry Page and Sergey Brin in 2003

The research project was nicknamed "BackRub", and it was soon joined by Brin, who was supported by a National Science Foundation Graduate Fellowship. The two had first met in the summer of 1995, when Page was part of a group of potential new students that Brin had volunteered to give a tour around the campus and nearby San Francisco. Both Brin and Page were working on the Stanford Digital Library Project (SDLP). The SDLP's goal was "to develop the enabling technologies for a single, integrated and universal digital library" and it was funded through the National Science Foundation, among other federal agencies. Brin and Page were also part of a computer science research team at Stanford University that received funding from Massive Digital Data Systems (MDDS), a program managed for the Central Intelligence Agency (CIA) and the National Security Agency (NSA) by large intelligence and military contractors.

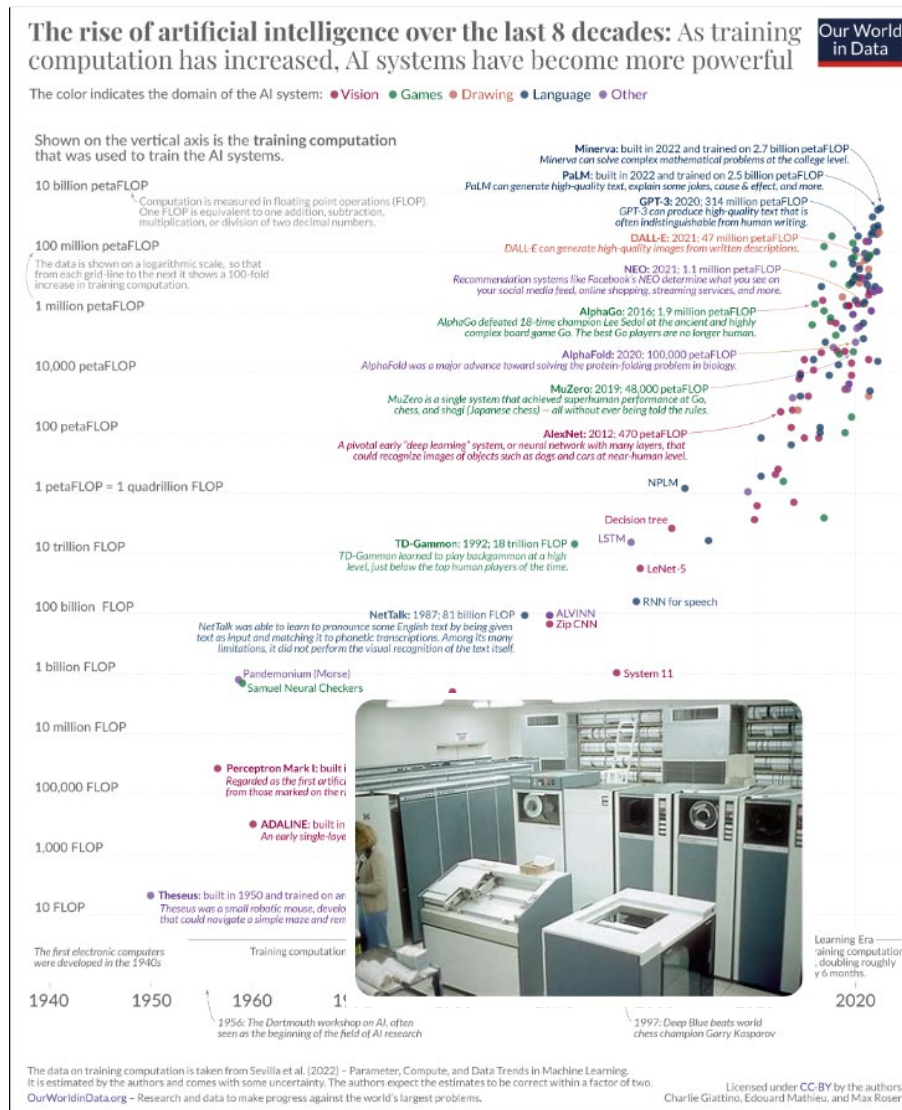
Page's web crawler began exploring the web in March 1996, with Page's own Stanford home page serving as the only starting point. To convert the backlink data that is gathered for a given web page into a measure of importance, Brin and Page developed the PageRank algorithm. While analyzing BackRub's output which, for a given URL, consisted of a list of backlinks ranked by importance, the pair realized that a search engine based on PageRank would produce better results than existing techniques (existing search engines at the time essentially ranked results according to how many times the search term appeared on a page).



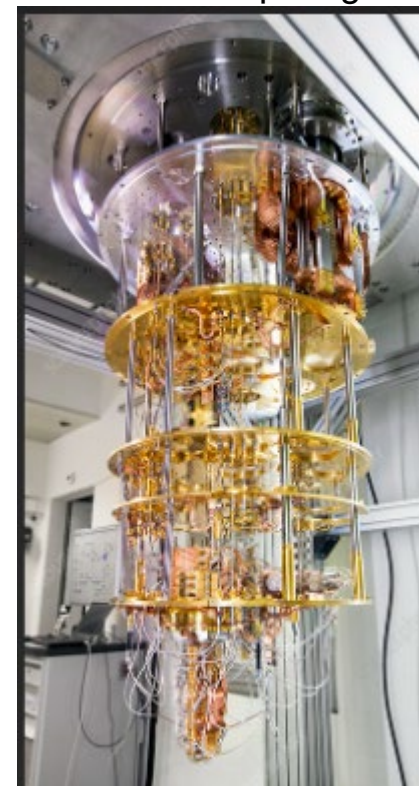
The first Google computer at Stanford was housed in custom-made enclosures constructed from LEGO bricks.



Evolution of Algorithms and Computation Power



Quantum Computing?



2050?



Evolution of Algorithms

Test scores of AI systems on various capabilities relative to human performance

Our World
in Data

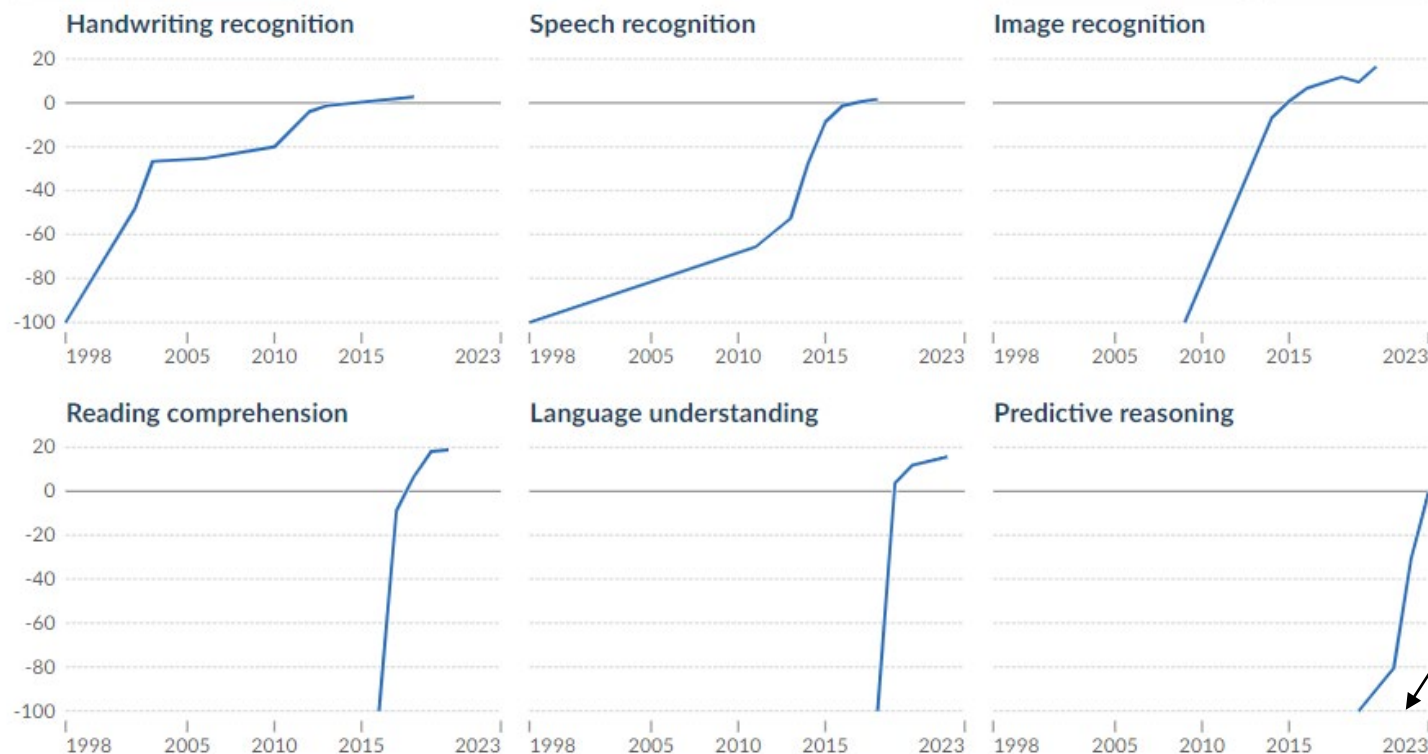
Within each domain, the initial performance of the AI is set to -100. Human performance is used as a baseline, set to zero. When the AI's performance crosses the zero line, it scored more points than humans.

Table

Chart

Edit capabilities

Settings



Data source: Kiela et al. (2023) - [Learn more about this data](#)

OurWorldInData.org/artificial-intelligence | CC BY

Note: For each capability, the first year always shows a baseline of -100, even if better performance was recorded later that year.





Questions 2-5

Implementing AI/Machine Learning Across the Board





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The major challenge and limitation for implementing AI in the industry as a whole is:

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How can my company deploy AI/Machine Learning tools that can be used by multiple departments (transformers)?

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A Cooperation with a company specialized in Large Language Models (i.e. ChatGPT, etc.) would immediately:

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My major concern with AI/Machine Learning is:

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The Arrival of New Technologies vs. Job Loss

Change Management

People may resist new technologies due to fear of job displacement or lack of understanding. It's important to foster a culture of collaboration and emphasize that AI augments human capabilities



The Operator



The Switchboard



The Smartphone





Skills and Infrastructure

Skills Gap

There is often a shortage of skilled professionals who understand AI and can manage its implementation. Investing in training and hiring talent is crucial for successful AI adoption. Cooperation and joint ventures may also speed up deployment

Infrastructure

Outdated infrastructure can hinder the deployment of AI solutions. Companies may need to invest in modernizing their IT environment to support AI technologies

Integration with Existing Systems

Incorporating AI into existing workflows and systems can be complex, requiring careful planning to ensure compatibility and functionality





Understanding AI/ML Requirements

Cost

AI implementation can be expensive, not just in terms of the technology itself but also the associated costs of training, data management, and infrastructure upgrades

Data Quality and Availability

AI systems require high-quality, relevant data to function effectively. Insufficient or low-quality data can lead to poor AI performance and unreliable outcomes

Ethical and Legal Considerations

Companies must navigate the ethical implications of AI and ensure compliance with regulations regarding data privacy and usage.

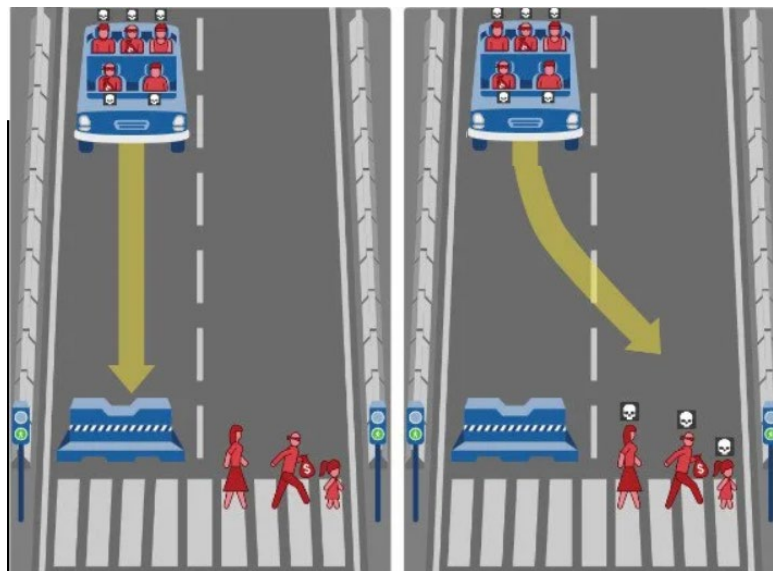




On-going Ethical and Moral Dilemmas in AI

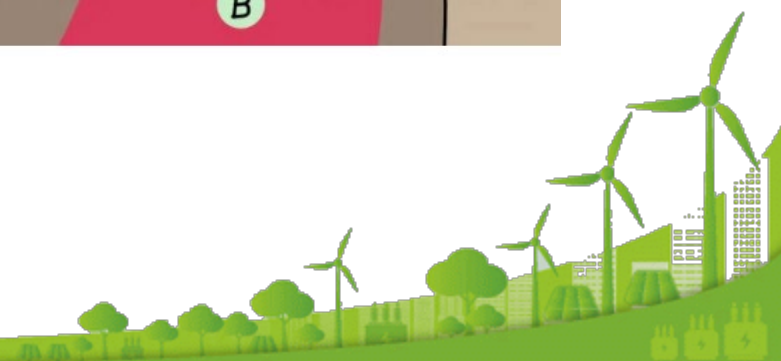
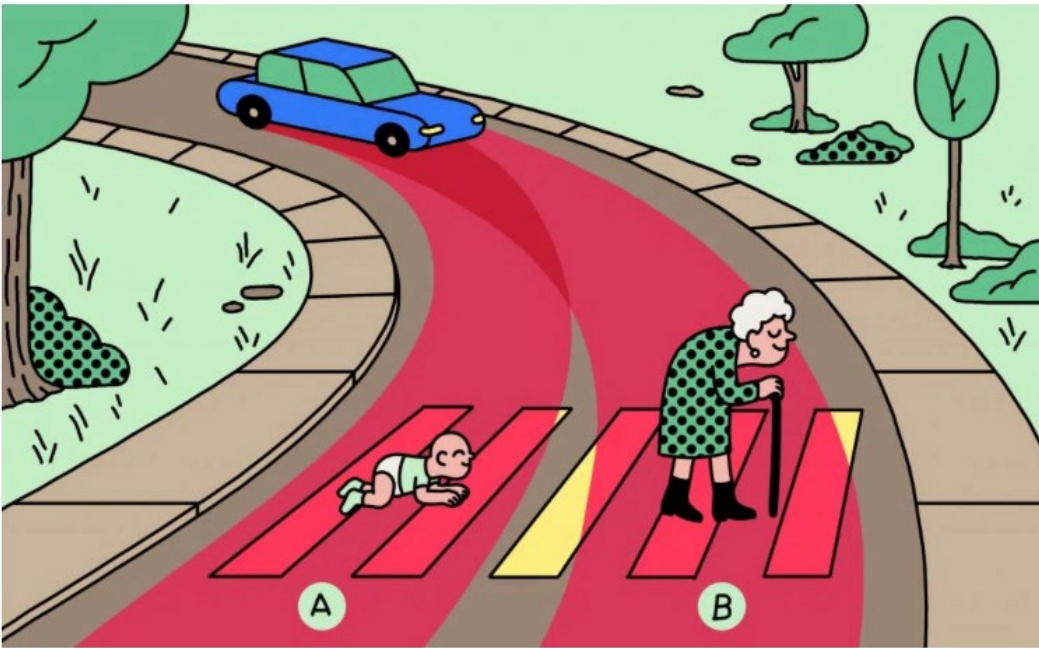
Imagine a self-driving car approaching a crosswalk. Suddenly, a group of pedestrian steps onto the road. The car must decide whether to swerve and hit a barrier (potentially harming the passengers) or continue straight and hit the pedestrians.

This classic ethical dilemma raises questions about prioritizing lives and the responsibility of programming such decisions.





Moral Choices Not Universal



Moral Choices Not Universal – MIT Survey

2.3 Million People Surveyed



“Ain’t Nobody In it!”

Automotive

Three in Four Americans Remain Afraid of Fully Self-Driving Vehicles

AAA believes testing, experience and education will aid consumer acceptance

Ellen Edmonds
Director, External Communications eedmonds@national.aaa.com 3/14/2019



[Police pull over driverless car in San Francisco traffic stop \(youtube.com\)](#)





Understanding AI/ML Requirements

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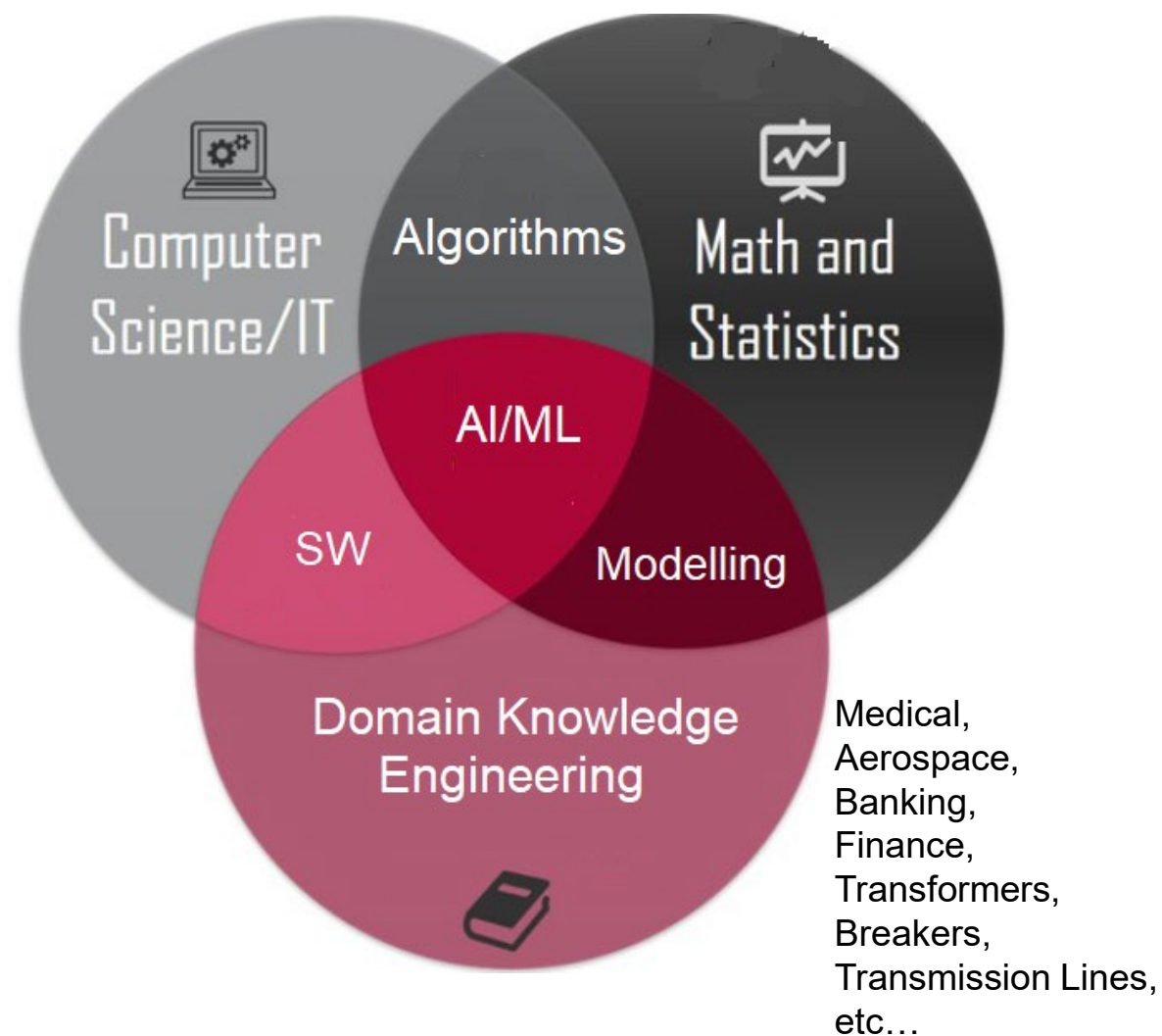
Overestimating AI Capabilities

It's important to have realistic expectations about what AI can achieve and not to overestimate its capabilities or the speed of adoption





AI/ Machine Learning Toolbox – A Multidisciplinary Approach





Thank You!



HITACHI
Inspire the Next 